

CSE 06131223 ♦ CSE 06131224

# **Structured Programming**

**Lecture 1** 

**Course Overview** 



Prepared by



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## **This Course**

- This is an introductory course and covers the key features of the C language and its usage. This course is based on industrial programming experience and extensive study of the language.
- This course is aimed at advancing concepts of programming and software code organization within the framework of structural and procedural programming paradigms.
- The special track is organized as a series of lectures, hands-on workshops and exercises using C programming languages and focusing on discussing how to write a program of moderate complexity by using C language.
- This course is meant for students who have some prior programming experience and who are familiar with procedural programming concepts. Students without prior programming knowledge may require more time to assimilate the information provided in this course.



### **Class Duration**

The duration of each semester will be 19 weeks whose breakdown is as follows:

Class	14 weeks
Recess before Semester Final Examination	2 weeks
Semester Final Examination	3 weeks
Total	19 weeks

• For theoretical course (Credit 3.0), three hours class will be conducted in a week. For lab course (Credit 1.5), three hours practical class will be conducted in a week



## **Course Evaluation**

• Evaluation System for Theoretical Course - The marking and student evaluation system will be as follows:

1. Continuous Assessments : 40%

a. Class attendance : 10%

b. Midterm Exam-1 : 10%

c. Midterm Exam-2 : 10%

d. Midterm Exam-3 : 10%

2. Semester Final Exam : 60%

3. Total : 100%



### **Course Evaluation**

 Evaluation System for Lab Course - The marking and student evaluation system will be as follows:

1. Continuous Assessments : 40%

a. Class attendance : 10%

b. Lab Report : 10%

c. Continuous Evaluation : 20%

2. Lab Final Exam : 60%

a. Viva Voce : 20%

b. Lab Test : 30%

c. Ans. Script : 10%

3. Total : 100%



### **Class Attendance**

• The distribution of marks for class attendance (theoretical and practical) will be as follows:

Attendance	Marks
90% and above	10
85% to 89%	09
80% to 84 %	08
75% to 79 %	07
70% to 74%	06
65% to 69%	05
60 % to 64%	04
55% to 59 %	03
50% to 54%	02
Less than 50%	00

- A student shall have to attend at least 75% of theoretical and practical classes held in a course.
- In case of shortage of attendance (not bellow 60%), student will be allowed to sit for examination after paying of taka 500/- as irregular fee for each course in university account.
- Below 60% will NOT be allowed to sit for examination.



# **The Grading System**

• Letter grades and corresponding grade points will be awarded in accordance with the provisions shown below:

Numerical Grade	Letter grade	Grade Point	Interpretation
80% and above	A+	4.00	Outstanding
<b>75% to less than 80%</b>	А	3.75	Excellent
<b>70%</b> to less than <b>75%</b>	A-	3.50	Very Good
65% to less than 70%	B+	3.25	Good
60% to less than 65%	В	3.00	Satisfactory
55% to less than 60	B-	2.75	Nearly Satisfactory
50% to less than 55%	C+	2.50	Average
45% to less than 50%	С	2.25	Nearly Average
40% to less than 45%	D	2.00	Poor
Less than 40%	F	0	Fail



# **Course Prerequisites and Dependencies**

- This course is based on the course "Introduction to Programming". So the students must have basic knowledge of mathematical and algorithmic logics, to understand major control structures such as branching, loops and expressions, to be able to use functions and to create arrays of elementary objects in their simple C programs.
- The course teaching language is **English**, so students have to have communication, reading and apprehension skills of English



## **Course Objectives**

- The course aims to provide exposure to **problem-solving through programming**. It aims to train the student to **the basic concepts of the C-programming language**. This course involves a lab component which is designed to give the student hands-on experience with the concepts.
- The main objective is to provide students with good understanding of programming skills, understanding of code organization and functional hierarchical decomposition with using complex data types.
- The course is designed to **provide complete knowledge of C language**. Students will be able to **develop logics which will help them to create programs, applications in C**. Also by learning the basic programming constructs they can easily switch over to any other language in future.

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# **Course Objectives**

#### Major objectives are listed below:

- To learn the fundamental programming concepts and methodologies which are essential to building good C programs.
- To practice the fundamental programming methodologies in the C programming language via laboratory experiences.
- To code, document, test, and implement a well-structured, robust computer program using the C programming language.
- To write reusable modules (collections of functions).
- To write a laboratory report.

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### **Course Contents**

CSE 06131223: Structured Programming

Credits: 3.0; Full Marks: 100; Final Exam Time: 3.0 Hours

#### Course Syllabus:

- Introduction to Programming Languages, Structured Language, Problem Solving Techniques, Algorithm and Pseudo Code, Programming Style, Program Design Methodologies, Structured and Modular Program Design.
- Introduction to C Programming: Basic structure, C Programming environment and style, C Program Design and Execution, Simple C Programs, Variables, Data types, Types of Operators, Expressions, Statements, Input and Output.
- Structured Programming Approach: Control Structures: Sequential, Selection, Repetition; Types of Selection and Loop Statements; Break, Jump, Goto and Continue Statements.
- Arrays, Pointers, and Functions: Types of Arrays with Examples, Pointer Declaration, User-defined and Library Functions, Header files, Parameter Passing, Recursion.
- Structures and Unions; Dynamic Memory Allocation; File Management, Handling Files in C, Error Handling with Files.
- Preprocessor, Header File Inclusion, Study of Standard Libraries like studio. H, ctype.h, string.h, math.h, stdlib.h, dos.h; Project Implementation in C.
- CSE 06131224: Structured Programming Lab

Syllabus: Different problems regarding course CSE 06131223.

Credits: 2.0; Full Marks: 100; Final Exam Time: 6.0 Hours



# **Overall Teaching Goals**

- This is an integrated course that has the following overall goals:
  - To teach the basic computer programming skills, and their role in problem solving.
  - To teach how to program a computer using C programming language.
  - To illustrate how the output of a program is obtained.
  - To illustrate the role of computer programming in solving statistical and engineering problems.



## **Learning Outcomes**

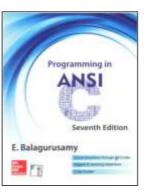
- After the completion of this course, the students will be able to develop applications.
   It will also have the following learning outcomes:
  - Understanding programming skills.
  - Ability to describe the advantages of a high level language like C, the programming process, and the compilation process.
  - Ability to describe and use software tools in the programming process.
  - Ability to work with textual information, characters, strings, arrays.
  - Ability to demonstrate an understanding of primitive data types, values, operators and expressions in C language.
  - Ability to apply good programming principles to the design and implementation of C programs.
  - Ability to design, implement, debug and test programs using the fundamental elements of C.
  - Understanding a defensive programming concept. Ability to handle possible errors during program execution

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## **Text Books and References**

- Online Course Materials:
  - https://www.tutorialspoint.com/cprogramming/index.htm
  - https://www.javatpoint.com/c-programming-language-tutorial
  - https://www.geeksforgeeks.org/c-programming-language/
- Online C Compiler:
  - <a href="https://www.onlinegdb.com/online">https://www.onlinegdb.com/online</a> c compiler
- Software (Code:: Blocks):
  - https://www.codeblocks.org/downloads/



**Programming in ANSI C**By E. Balagurusamy

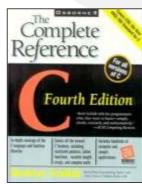
#### **Books:**



Programming & Software Development With AI and Machine Learning Concepts *By* M. M. Rahman



**Programming in C**By Stephen G. Kochan



**C: The Complete Reference** *By* Herbert Schildt



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