CSE 06131223 CSE 06131224 Structured Programming

Lecture 11 Array in C (1)



Prepared by



Md. Mijanur Rahman, Prof. Dr.

Dept. of Computer Science and Engineering Jatiya Kabi Kazi Nazrul Islam University, Bangladesh www.mijanrahman.com



ARRAY IN C

- C Array
- Properties of Array
- Advantage and disadvantage of C Array
- Declaration and Initialization of Array
- Two Dimensional Array in C
- Character Array

C Array

- An array is defined as the collection of similar type of data items stored at contiguous memory locations. Arrays are the derived data type in C programming language which can store the primitive type of data such as int, char, double, float, etc.
- Array is a collection of elements of same type referred using a unique name. Each element of an array is stored in memory locations indexed from 0 through n number of its elements.
- The array is the simplest data structure where each data element can be randomly accessed by using its index number.



Properties of Array

- The array contains the following properties:
 - Each element of an array is of same data type and carries the same size, i.e., int = 4 bytes.
 - Elements of the array are stored at contiguous memory locations, where the first element is stored at the smallest memory location.
 - Elements of the array can be randomly accessed since we can calculate the address of each element of the array with the given base address and the size of the data element.

Advantage of C Array

- 1. Code Optimization: Less code to the access the data.
- 2. Ease of traversing: By using the for loop, we can retrieve the elements of an array easily.
- 3. Ease of sorting: To sort the elements of the array, we need a few lines of code only.
- 4. Random Access: We can access any element randomly using the array.

Disadvantage of C Array

- 1. Fixed Size: Whatever size, we define at the time of declaration of the array, we can't exceed the limit. Unlike a linked list, an array in C is not dynamic.
- 2. Insertion and deletion of elements can be costly since the elements are needed to be managed in accordance with the new memory allocation.

Why do we need arrays?

- We can use normal variables (v1, v2, v3, ..) when we have a small number of objects, but if we want to store a large number of instances, it becomes difficult to manage them with normal variables.
- The idea of an array is to represent many instances in one variable.

Array in C

Declaration of C Array

- We can declare an array in the c language in the following way. data-type arrayName[array-size];
- Now, let us see the example to declare the array.
 int marks[5];
- Here, int is the data-type, marks are the arrayName, and 5 is the array-size.

Declaration of C Array



Accessing Array Elements

- Array elements are accessed by using an integer index. Array index starts with 0 and goes till size of array minus 1.
- Name of the array is also a pointer to the first element of array.



Accessing Array Elements

1 -	<pre>int main(){</pre>	>_ Terminal
2	int arr[5];	The given array elements:
3	arr[0] = 5;	5 2 -10 5 7
4	<pre>arr[3 / 2] = 2; // this is same as arr[1] = 2</pre>	
5	arr[2] = -10;	
6	arr[3] = arr[0];	
7	arr[4] = arr[0] + arr[1];	
8		
9	<pre>printf("The given array elements:\n");</pre>	
10	<pre>printf("%d %d %d %d %d", arr[0], arr[1], arr[2], arr[3], arr[4]);</pre>	
11		
12	return 0;	
13	}	

- The simplest way to initialize an array is by using the index of each element. We can initialize each element of the array by using the index.
- Consider the following example:

marks[0]=80;//initialization of array
marks[1]=60;
marks[2]=70;
marks[3]=85;
marks[4]=75;

80	60	70	85	75

marks[0] marks[1] marks[2] marks[3] marks[4]

Initialization of Array

- Initialization of arrays in C suffers two drawbacks:
 - 1. There is no convenient way to initialize only selected elements.
 - 2. There is no shortcut method for initializing a large number of array elements.

• There are two main ways to initialize arrays in C:

1. Initialization during Declaration 2. Initialization after Declaration

1. Initialization during Declaration:

- This is the most common way to set initial values for array elements. It provides a commaseparated list of values enclosed in curly braces { } along with the array declaration. The number of elements in the list determines the size of the array.
- For example:

int numbers[5] = {10, 20, 30, 40, 50}; // Array with size 5 and initial values char greetings[] = {'H', 'e', 'l', 'l', 'o', '!'}; // Character array initialized

2. Initialization after Declaration:

- Here, we can declare the array with its size and then assign values to individual elements later in the code. This is useful when we don't have the initial values readily available or need to calculate them dynamically.
- For example:

int scores[3]; // Array of integers with size 3 (not initialized)

```
:
scores[0] = 85;
scores[1] = 92;
scores[2] = 78; // Assigning values to each element
```

Array Initialization after Declaration:

>_ Terminal		
Elements	of	Array:
80		
60		
70		
85		
75		

1	<pre>#include<stdio.h></stdio.h></pre>
2 *	<pre>int main(){</pre>
3	int i;
4	<pre>int marks[5]; //declaration of array</pre>
5	<pre>marks[0]=80; //initialization of array</pre>
6	marks[1]=60;
7	marks[2]=70;
8	marks[3]=85;
9	marks[4]=75;
10	
11	//Traversal of array
12	<pre>printf("Elements of Array:\n");</pre>
13 *	<pre>for(i=0;i<5;i++){</pre>
14	<pre>printf("%d \n", marks[i]);</pre>
15	}
16	return 0;
17	}

Array Declaration and Initialization :

▶ Terminal
Elements of Array:
20
30
40
50
60

1	<pre>#include<stdio.h></stdio.h></pre>
2 -	<pre>int main(){</pre>
3	//declaration and initialization
4	int marks[5] = {20,30,40,50,60};
5	
6	//Traversal of array
7	<pre>printf("Elements of Array:\n");</pre>
8 -	<pre>for(int i=0; i<5; i++){</pre>
9	<pre>printf("%d \n", marks[i]);</pre>
10	}
.1	return 0;
12	}

Initializing all elements with the same value:

```
#include <stdio.h>
                                                                   >_ Terminal
 1
 2 * int main() {
                                                                    Initial Values:
      int numbers[10] = {0}; // All elements initialized to 0
 3
                                                                    00000000000
 4
 5
      printf("Initial Values:\n");
      for (int i = 0; i < 10; i++) {</pre>
6 -
        printf("%d ", numbers[i]);
 7
      }
 8
 9
      printf("\n");
10
      return 0;
11
    }
12
```

Initializing specific elements:

```
#include <stdio.h>
1
2
 3 - int main() {
      // Initialize first 3 elements
4
      char word[8] = {'C', 'O', 'M', 'P', 'U', 'T', 'E', 'R'};
 5
6
      word[8] = '\0'; // Add null terminator manually
7
8
      printf("Given Word: %s\n", word);
9
10
      return 0;
11
   }
```

>_ Terminal

Given Word: COMPUTER

