

#### Lecture 12 Problems and Proof Techniques (2)



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Task and Problem
Problem Representations

**Types of Problems** 

**Definitions, Theorems, Proofs** 

**Proof Techniques** 

#### **Proof Techniques:**

- Direct proof technique
- Proof by construction
- Proof by contradiction
- Proof by counter example
- Proof by induction
- Proof by using pigeonhole principle
- Proof technique for if and only if statements

## Definitions, Theorems, Proofs

- **Theorems and proofs** are the heart and soul of mathematics and **definitions** are its spirit. These three entities are central to every mathematical subject, including ours.
- **Definitions: Definitions** describe the objects and notions that we use. A definition may be simple, as in the definition of *set*, or complex as in the definition of *security* in a cryptographic system. Precision is essential to any mathematical definition.
- When defining some object we must make clear what constitutes that object and what does not. After we have defined various objects and notions, we usually make *mathematical statements* about them. Typically a statement expresses that some object has a certain property.
- The statement may or may not be true, but like a definition, it must be precise. There must not be any ambiguity about its meaning.

## Definitions, Theorems, Proofs

- **Proof:** Proof is an art of convincing the reader that the given statement is true.
  - A *proof* is a convincing logical argument that a statement is true. In mathematics an argument must be airtight, that is, convincing in an absolute sense.
  - In everyday life or in the law, the standard of proof is lower. A murder trial demands proof "beyond any reasonable doubt." The weight of evidence may compel the jury to accept the innocence or guilt of the suspect.
  - However, evidence plays no role in a mathematical proof. A mathematician demands proof beyond *any* doubt.

# Definitions, Theorems, Proofs

#### • Theorem:

- A *theorem* is a mathematical statement proved true. Generally we reserve the use of that word for statements of special interest.
- Occasionally we prove statements that are interesting only because they assist in the proof of another, more significant statement. Such statements are called *lemmas*.
- Occasionally a theorem or its proof may allow us to conclude easily that other, related statements are true. These statements are called *corollaries (consequences or outcomes)* of the theorem.

### **Finding Proofs**

- The only way to determine the truth or falsity of a mathematical statement is with a mathematical proof. Unfortunately, finding proofs isn't always easy. It can't be reduced to a simple set of rules or processes.
- During this course, you will be asked to present proofs of various statements. Don't despair at the prospect! Even though no one has a recipe for producing proofs, some helpful general strategies are available.
- Finding proofs involves:
  - 1. First, carefully read the statement you want to prove.
  - 2. Do you understand all the notation?
  - 3. Rewrite the statement in your own words.
  - 4. Break it down and consider each part separately.

#### **Finding Proofs**

- Sometimes the parts of a multipart statement are not immediately evident. One frequently occurring type of multipart statement has the form "*P* if and only if Q", where both P and Q are mathematical statements.
  - 1. This notation is shorthand for a two-part statement. The first part "*P* if and only if Q", which means: If P is true, then Q is true, written as  $P \Rightarrow Q$ .
  - 2. The second part is "*P* if Q", which means: If Q is true, then P is true, written as  $P \Leftarrow Q$ .
- The first of these parts is the forward direction of the original statement, and the second is the reverse direction. We write "*P* if and only if Q" as P ⇔ Q.

#### **Finding Proofs**

- Finally, when you believe that you have found the proof, you must write it up properly.
  - 1. A well-written proof is a sequence of statements, wherein each one follows by simple reasoning from previous statements in the sequence.
  - 2. Carefully writing a proof is important, both to enable a reader to understand it and for you to be sure that it is free from errors.

## Few Tips for Producing a Proof

- The following are a few tips for producing a proof:
- 1. *Be patient.* Finding proofs takes time. If you don't see how to do it right away, don't worry. Researchers sometimes work for weeks or even years to find a single proof.
- 2. Come back to it. Look over the statement you want to prove, think about it a bit, leave it, and then return a few minutes or hours later. Let the unconscious, intuitive part of your mind have a chance to work.
- 3. *Be neat.* When you are building your intuition for the statement you are trying to prove, use simple, clear pictures and/or text. You are trying to develop your insight into the statement, and sloppiness gets in the way of insight. Furthermore, when you are writing a solution for another person to read, neatness will help that person understand it.
- 4. *Be concise.* Brevity helps you express high-level ideas without getting lost in details. Good mathematical notation is useful for expressing ideas concisely. But be sure to include enough of your reasoning when writing up a proof so that the reader can easily understand what you are trying to say.

### **Types of Proof Techniques**

- Proof of a mathematical statement is an art of convincing the reader that the given statement is correct.
- The proof techniques are chosen according to the statement that is to be proved.
  - Some of the proof techniques start with the given statement and some of them start with the opposite of the given statement and some statements are proved by constructing a model.
- There are different methods to prove a statement based on the way the proof starts and proceeds.

### **Types of Proof Techniques**

- The followings are some important proof techniques used in computation:
  - 1. Direct proof technique
  - 2. Proof by construction
  - 3. Proof by contradiction
  - 4. Proof by counter example
  - 5. Proof by induction
    - i. Recursive functions
    - ii. Principle of mathematical induction
    - iii. The strong principle of induction
    - iv. Structural induction
  - 6. Proof by using pigeonhole principle
  - 7. Proof technique for if and only if statements

#### **Direct Proof Technique**

- A direct proof is a sequence of statements which are either givens or deductions from previous statements, and whose last statement is the conclusion to be proved.
  - Direct proof technique is used to prove implication statements which have two parts, an "if-part" known as Premises and a "then part" known as Conclusions.
  - 2. In this proof technique one starts with the premise and proceeds directly to conclusions with a chain of implications that use known facts, laws and formulas.
- **Definition:** We say the integer *n* is **even** if there is an integer *k* such that *n* = 2*k*. We say *n* is **odd** if there is a *k* such that *n* = 2*k*-1.

### **Direct Proof Technique**

• **Example:** Prove that "If *n* is an even integer then  $n^2$  is even". *Given: n* is an even integer *To Prove: n*<sup>2</sup> is even

#### • Proof:

- 1. Assume *n* is an even number (*n* is a universally quantified variable which appears in the statement we are trying to prove).
- 2. Because *n* is even, n = 2k for some *k* (*k* is existentially quantified, defined in terms of *n*, which appears previously).
- 3. Now  $n^2 = (2k)^2 = 2(2k^2)$  (these algebraic manipulations are examples of modus ponens).
- 4. Let  $j = 2k^2$  (j is existentially quantified, defined in terms of k); then  $n^2 = 2j$ , so  $n^2$  is even (by definition).

#### **Direct Proof Technique**

• **Example:** The sum of two odd numbers is even.

*Given: n, m* are odd integer

*To Prove: n*+*m* is even

• Proof:

- 1. Assume *m* and *n* are odd numbers (introducing two universally quantified variables to stand for the quantities mentioned in the statement).
- 2. Because *m* and *n* are odd there are integers *j* and *k*; such that m=2j-1 and n=2k-1 (introducing existentially quantified variables, defined in terms of quantities already mentioned).
- 3. Now m+n=(2j-1)+(2k-1)=2(j+k-1) (modus ponens).
- 4. Let i=j+k-1 (existentially quantified); then m+n=2i is even (by definition).



